



Viola.

The musical score for the Viola part is written on 12 staves. It begins with a dynamic of *f* and includes various articulations such as accents (*^*) and slurs. The score features several dynamic markings including *fz*, *dim.*, *fz*, *p*, *fp*, *pp*, *f*, *fz*, *pp dim.*, *mf*, *pp*, and *cresc.*. Performance instructions include *pizz.* (pizzicato), *arco* (arco), and *mod. rit.* (moderato ritardando). The score is divided into measures with first and second endings, and includes a section marked *in tempo*. The key signature changes from one flat to two sharps (D major) in the later staves.





Viola.

*poco a poco cresc.* *mf*

*arco* *1* *6* *6* *6* *6* *6* *I div.*

*pp* *ff* *p* *pp*

*trem* *3* *pp* *pp* *div.*

*cresc.*

*cresc.* *mf* *più cresc.* *f*

*6* *6* *6* *6* *6* *6* *K* *ff*

*n* *v* *nvn* *div.* *n* *v* *n* *fz* *fz* *fz* *fz* *fz*

*n* *v* *n* *v* *n* *fz* *fz* *p* *pp* *fz* *fz* *fz dim.* *fz*

*v* *n* *v* *n* *v* *p* *L* *1*

*fz* *fz* *dim.* *p*

Dvorák— In Nature's Realm Overture

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Viola.

The musical score for the Viola part is written in 3/4 time and consists of 12 staves. The key signature has one flat (B-flat). The score includes various dynamics such as *p*, *f*, *pp*, *dim.*, *pp sempre*, *mf*, and *cresc.*. Performance markings include *scherzando*, *pizz.*, and *arco*. Red handwritten annotations are present throughout the score, including accents (*^*), slurs, and dynamic markings like *pp* and *fz*. The score is divided into measures with first, second, and third endings indicated by numbers 1, 2, and 3. The piece concludes with a *cresc.* marking.



Viola.

*f* *pù cresc.*

*pù f* *pù f*

*ff*

*ff*

*trem.* *ff* *ff*

*con sordini* *mp* *dim.* *p*

*ritard.* *Tempo I.* *sordini* *Soli*

*pp* *ppp* *4 P* *ppp*

*9 senza sordini* *ff* *dim.* *3*

*2 con sordini* *1 pizz.* *pp*